

DANIEL SVABOE

VFX NUKE COMPOSITOR

818-484-0025 • daniel.svaboe@gmail.com • www.danielsvaboe.com • Los Angeles, CA

TECHNIQUES

Green/Blue Keying, Multi-Pass Compositing, 2D/3D Tracking, Roto, Photoreal 2D/3D integration, Deep Compositing, Plate Clean-Up, Set Extension, Color Grading/Correction, CG Rendering, Basic Scripting Skills in Ruby, Python and MEL, Screen Replacements, Gizmos/Groups

FILMOGRAPHY

Features • Suicide Squad, The Shallows, Hardcore Henry, Joy, The 5th Wave, Concussion, Bitter Harvest, The Nun, Insurgent, Annabelle: Creation, Logan Lucky, Bright, Home Again, Nancy Drew and the Hidden Staircase, Lucy In The Sky, Jexi etc.

Television • Westworld, Gotham, Agents of S.H.I.E.L.D, Lucifer, Sense8, Big Little Lies, A Series of Unfortunate Events, Fear the Walking Dead, The Loudest Voice, Veep, Ted Lasso, Friends Reunion, American Crime Story, 9-1-1: Lone Star, NCIS: Los Angeles, Messiah etc

Trailer • Disney+ content, Trolls, The Emoji Movie, Mr. Robot, Lego Ninjago Movie, Justice League, Hearthstone, Mario & Rabbids, Assassin's Creed, etc.

Commercial/Music Videos • Budweiser, Sonic, Nike, H&R Block, T-Mobile, Apple Macbook Pro, Avocados from Mexico, Mercury Insurance, Beats by Dr Dre, Maroon 5, Rosalyn Sanchez, and Chanel Circus, Adobe Premiere

WORK EXPERIENCE

Freelance VFX Artist

2014- Present

Compositing for FuseFX, Technicolor, Shade, Buddha Jones, Logan.tv, Luma Pictures, etc.

Picture Head • Staff VFX Artist

Aug 2019 - April 2020

Compositing for Disney projects

Van Dyke VFX • Staff VFX Artist

July 2018 - April 2019

Compositing for Television & Features

COSA VFX • Staff VFX Artist

Spring 2018

Compositing for Television & Features

Mammal Studios • Staff VFX Artist

2015-2016

Compositing for Features

SOFTWARE

The Foundry Nuke	•••••
Adobe After Effects	•••••
Adobe Photoshop	•••••
Unreal Engine	•••••
SynthEyes	•••••
Mocha Pro	•••••
Autodesk Maya	•••••
Adobe Premiere	

E D U C A T I O N

University of Agder
B.S. Multimedia Tech & Design
Cal State Northridge
Study Abroad Program